**Constructor**

* A Constructor is used to initialize class variables while creating an object.
* By default, we will have default constructor which will initialize to default values.
* The moment the programmer create user define constructor the default constructor will be gone.
* If you need a default constructor with the user define constructor, create your own default constructor.
* Constructor name should be same as your class name.
* If your using same variables in constructor variables as that of the class variables, use this. to differentiate with the class variables.

EX: this.id = id